

# CS5733 Program Synthesis

## #5. Propositional Logic Normal Forms

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Partly based on slides by Roopsha Samata at Purdue

# The Paper

# EUSolver

- Q1: What does EUSolver use as behavioral constraints? Structural
  - constraint? Search strategy?
  - First-order formula
  - Conditional expression grammar
  - Bottom-up enumerative with OE + pruning
- Why do they need the specification to be pointwise?
  - How would it break the enumerative solver?

# EUSolver

- Q2: What are pruning/decomposition techniques EUSolver used to speed up the search?
  - Condition abduction + (special form of) equivalence reduction
- Why does EUSolver keep generating additional terms when all inputs are covered?
- How is the EUSolver equivalence reduction differ from observational equivalence we saw in class?
  - Only takes input coverage as the judgement, rather than similar behavior.
- Can we discard a term that covers a subset of the points covered by another term?

# EUSolver

- Q3: What would be a naive alternative to decision tree learning for synthesizing branch conditions?
  - Learn atomic predicates that precisely classify points
    - why is this worse?
    - is it as bad as ESolver?
- Next best thing is decision tree learning w/o heuristics
  - why is this worse?

# EUSolver: strengths

Divide-and-conquer (aka condition abduction)

- scales better on conditional expressions
- but: they didn't invent it

Neat application of decision tree learning

- leverages the structure of Boolean expressions

Empirically does well, especially on PBE

# EUSover: weaknesses

Only applies to conditional expressions

Does not always generate the smallest expression

- in the limit, can find the smallest solution
- but unclear when to stop

Only works for pointwise specifications

- but so do ALL CEGIS-based approaches

No solution size evaluation beyond those solved by ESolver

No ablation of DT repair / branch-wise verification

Reading: point-wise,

Counterexample-Guided Quantifier Instantiation for Synthesis in SMT, CAV '15

**Top-down enumeration pruning,  
continue...**

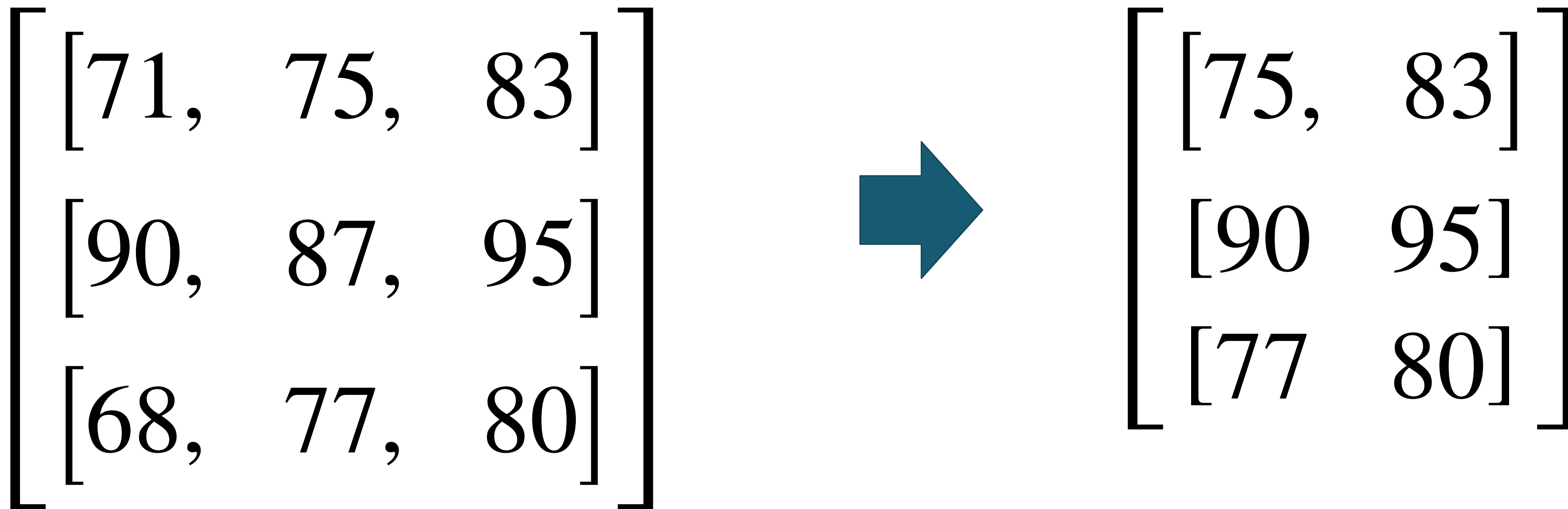


# **Types and Type based Top-down pruning**

# Example

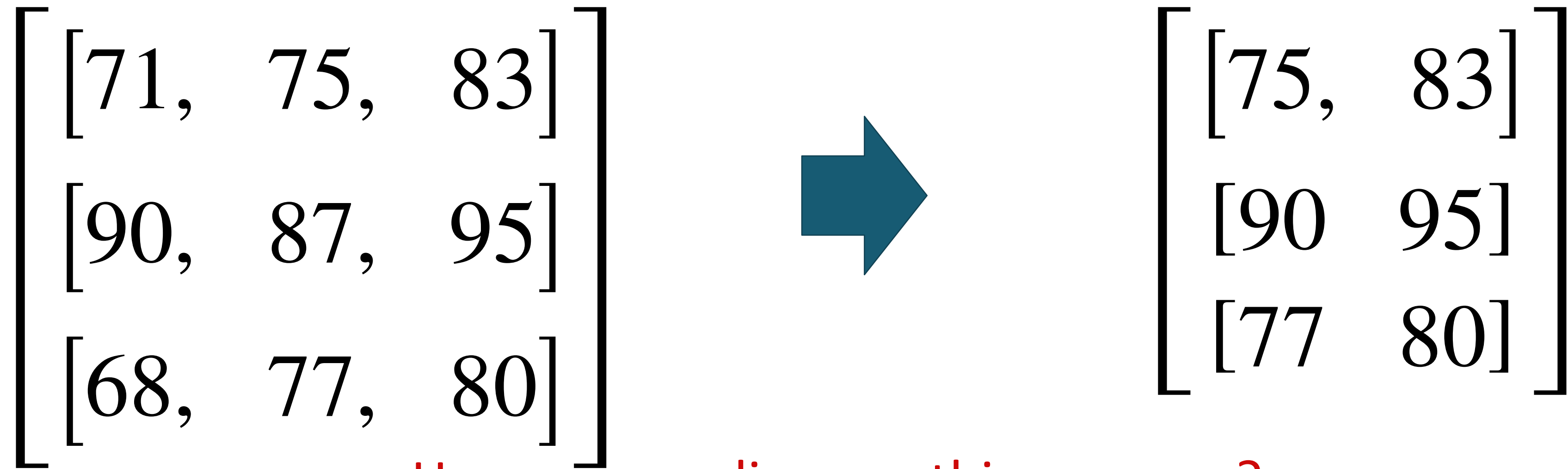
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Drop the smallest element from each list



# Example

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How can we discover this program?

```
dropmins x = map dropmin x
  where dropmin y = filter isNotMin y
        where isNotMin z = foldl h False y
              where h t w = t || (w < z)
```

# Defining the language

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*expr* = var

|  $\lambda x . \text{expr}$

| **filter** *expr expr*

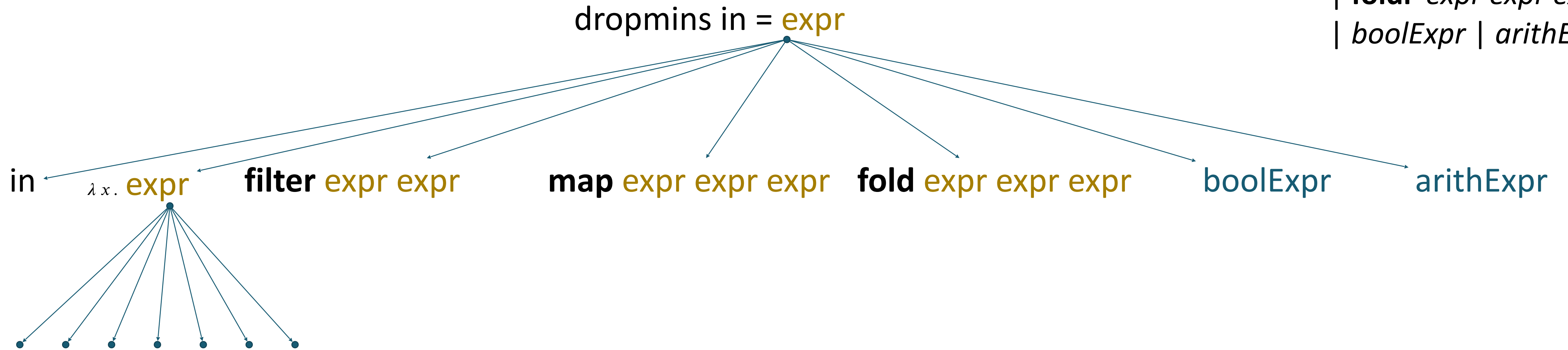
| **map** *expr expr*

| **foldl** *expr expr expr*

| *boolExpr* | *arithExpr*

# Top-down search

*expr* = var  
|  $\lambda x. \text{expr}$   
| **filter** *expr expr*  
| **map** *expr expr*  
| **foldl** *expr expr expr*  
| *boolExpr* | *arithExpr*



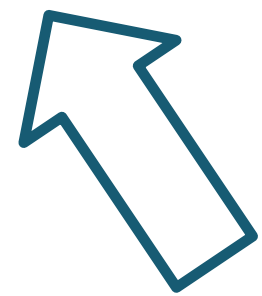
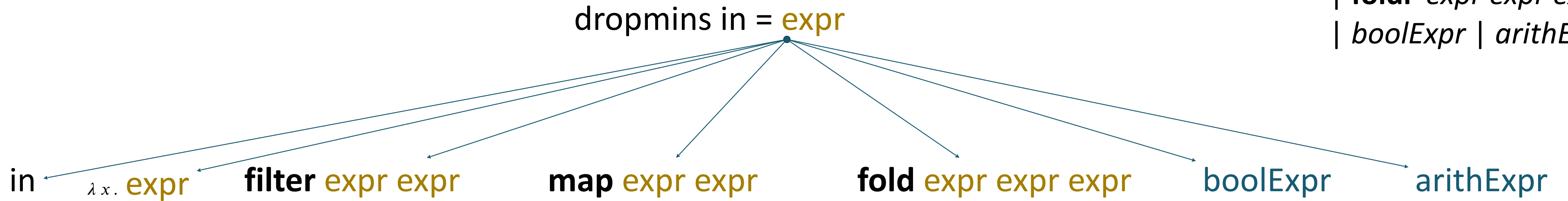
Many of these programs can be eliminated before having to complete them!

How?

# Top-down search

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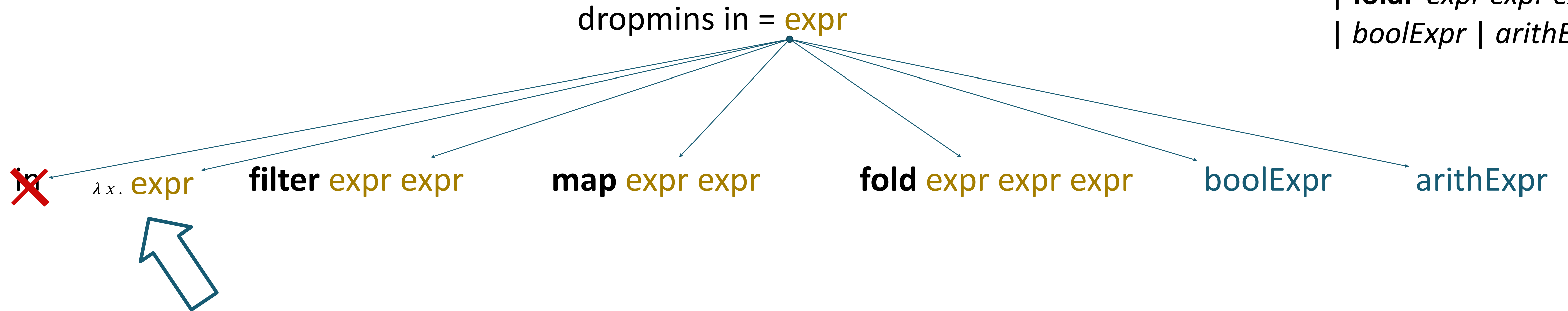
*expr* = var  
|  $\lambda x. \text{expr}$   
| **filter** *expr expr*  
| **map** *expr expr*  
| **foldl** *expr expr expr*  
| *boolExpr* | *arithExpr*



This is a fully concrete program, and it clearly doesn't match the examples

# Top-down search

```
expr = var  
      |  $\lambda x. expr$   
      | filter expr expr  
      | map expr expr  
      | foldl expr expr expr  
      | boolExpr | arithExpr
```

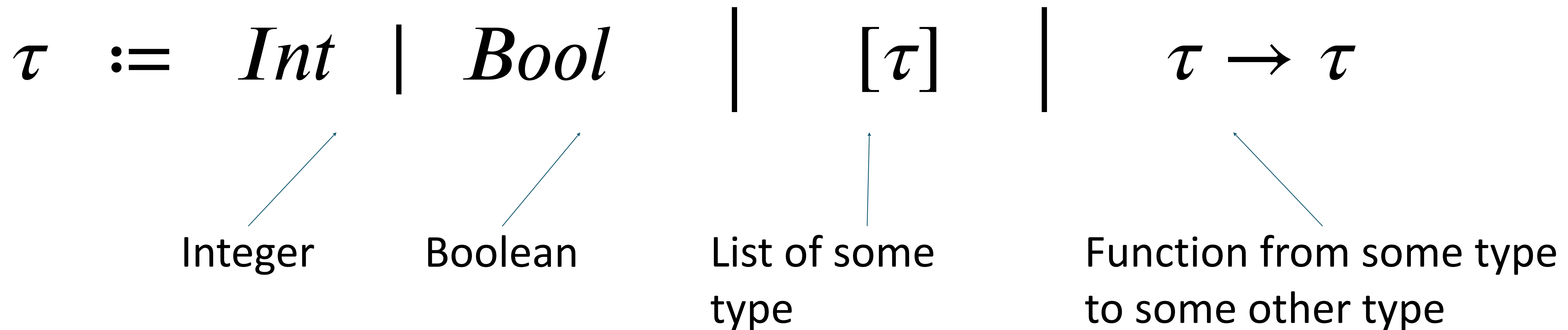


This program has a missing expression, but we can already tell it will not work. Why not?

# Types

---

Our simple language supports an infinite set of types of 3 basic kinds





# Types

---

$$\begin{bmatrix} [71, 75, 83] \\ [90, 87, 95] \\ [68, 77, 80] \\ [ [Int] ] \end{bmatrix}$$

$$\begin{bmatrix} [75, 83] \\ [90, 95] \\ [77, 80] \\ [ [Int] ] \end{bmatrix}$$

Input and output types are lists of lists of integers

# Types

---

Each element in our language has a type given by a *typing rule*

$$\frac{\textit{premises}}{C \vdash \textit{expr} : \tau}$$

A typing rule like the one above states that  $\textit{expr}$  has type  $\tau$  in a context  $C$  as long as all the premises are satisfied

- A context simply tracks information about the type of any variables

# Types

---

Each element in our language has a type given by a *typing rule*

$$\frac{C \text{ says var} \\ \text{has type } \tau}{C \vdash \text{var} : \tau}$$

$$\frac{f : \tau_1 \rightarrow \tau_2 \quad \text{expr} : \tau_1}{C \vdash f \text{ expr} : \tau_2}$$

$$\frac{C, x : \tau_1 \vdash \text{expr} : \tau_2}{C \vdash \lambda x. \text{expr} : \tau_1 \rightarrow \tau_2}$$

---

$$\text{map} : (\tau_1 \rightarrow \tau_2) \rightarrow [\tau_1] \rightarrow [\tau_2]$$

---

$$\text{foldl} : (\tau_{start} \rightarrow \tau_{lst} \rightarrow \tau_{start}) \rightarrow \tau_{start} \rightarrow [\tau_{lst}] \rightarrow \tau_{start}$$

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$$\text{bool Expr} : \text{Bool}$$

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$$\text{filter} : (\tau \rightarrow \text{Bool}) \rightarrow [\tau] \rightarrow [\tau]$$

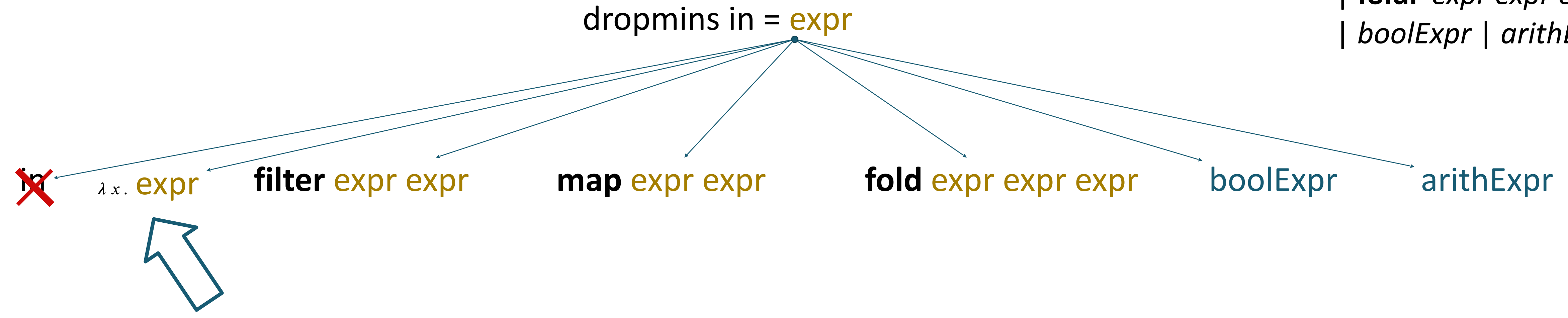
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$$\text{int Expr} : \text{Int}$$

# Type-based pruning

```

expr = var
      |  $\lambda x. \textit{expr}$ 
      | filter expr expr
      | map expr expr
      | foldl expr expr expr
      | boolExpr | arithExpr
  
```



$$\frac{\textit{expr} : \tau_2 \textit{ assuming } x : \tau_1}{\lambda x. \textit{expr} : \tau_1 \rightarrow \tau_2}$$

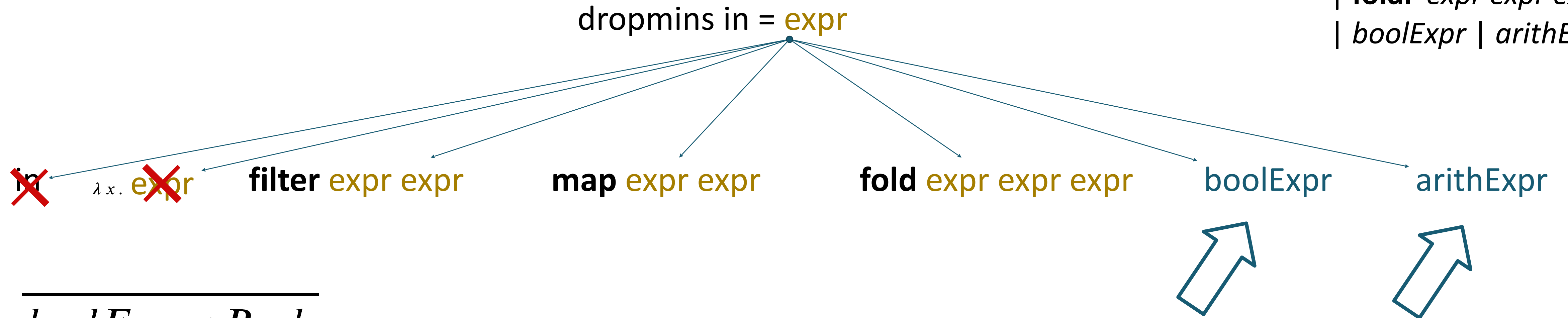
Based on the rule, this expression will have a type  $\tau_1 \rightarrow \tau_2$

But we know the output must have type  $[[Int]]$

There is no way those types can be made equal, so we can discard this expression!

# Type-based pruning

*expr* = `var`  
| `λx. expr`  
| `filter expr expr`  
| `map expr expr`  
| `foldl expr expr expr`  
| `boolExpr` | `arithExpr`



---

*bool Expr* : *Bool*

---

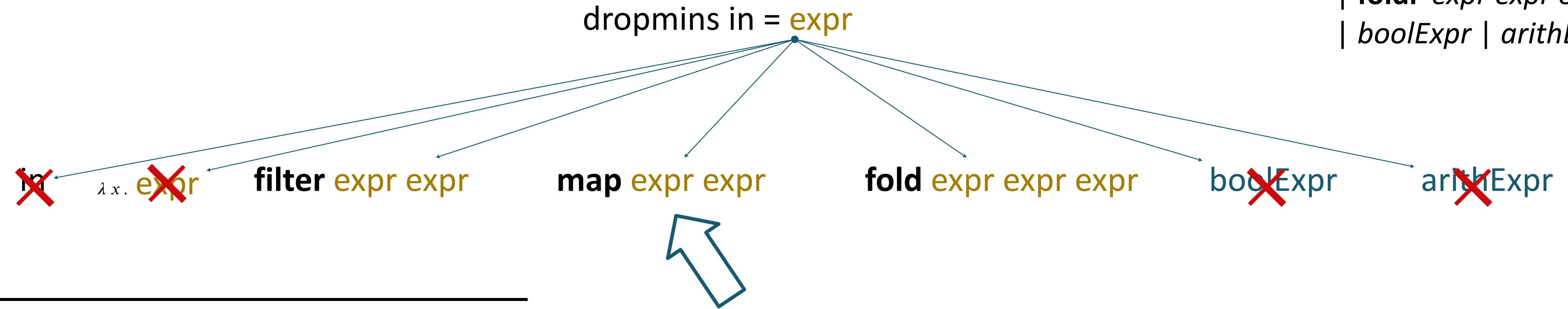
*int Expr* : *Int*

With the same reasoning we can discard both of these expressions

They cannot possibly have the correct type

# Type-based pruning

*expr* = var  
|  $\lambda x. \text{expr}$   
| **filter** *expr* *expr*  
| **map** *expr* *expr*  
| **foldl** *expr* *expr* *expr*  
| *boolExpr* | *arithExpr*



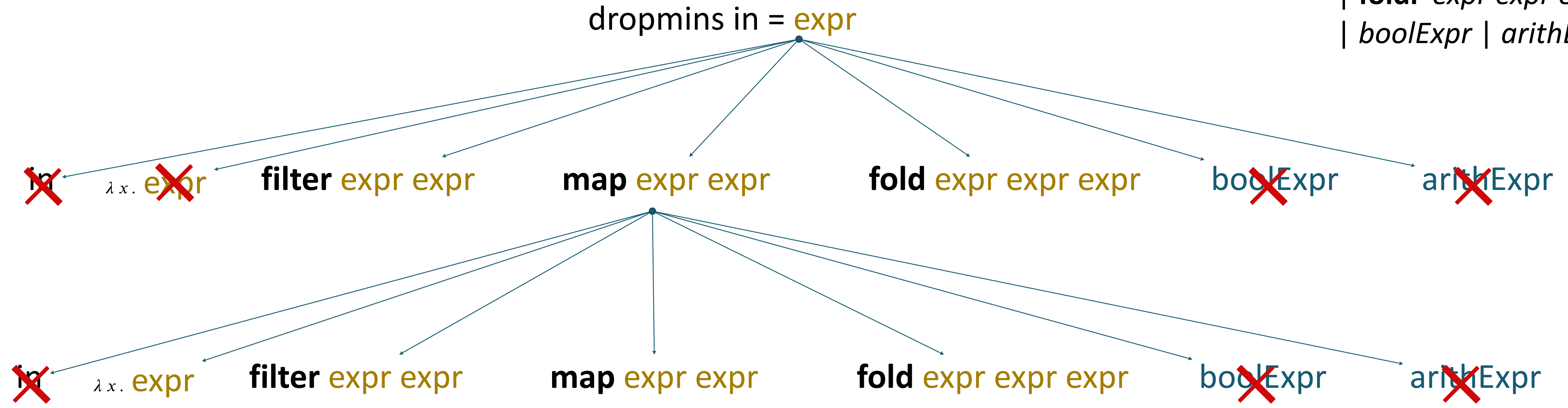
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$map: (\tau_1 \rightarrow \tau_2) \rightarrow [\tau_1] \rightarrow [\tau_2]$

We know the output should be  $[[Int]]$   
This means the first *expr* must be  $\tau_1 \rightarrow [Int]$   
otherwise the types won't match

# Type-based pruning

*expr* = var  
|  $\lambda x. \text{expr}$   
| **filter** *expr* *expr*  
| **map** *expr* *expr*  
| **foldl** *expr* *expr* *expr*  
| *boolExpr* | *arithExpr*



We can quickly dismiss many possible expressions because they cannot produce the type  $\tau_1 \rightarrow [Int]$

**Program Synthesis**



**Program Verification**



# **Propositional Logic**

## **Normal Forms**

# Calculus of Computation?

*It is reasonable to hope that the relationship between **computation and mathematical logic** will be as fruitful in the next century as that between **analysis and physics** in the last. The development of this relationship demands a concern for both applications and mathematical elegance.*

John McCarthy

*A Basis for a Mathematical Theory of Computation, 1963*

# Propositional logic (PL) syntax

Atom	truth symbols propositional variables	$\top$ (“true”) and $\perp$ (“false”) $p, q, r, p_1, q_1$
Literal	atom $\alpha$ or its negation $\neg\alpha$	
Formula	literal or application of a logical connective to $F, F_1, F_2$	
	$\neg F$	“not” (negation)
	$F_1 \vee F_2$	“or” (disjunction)
	$F_1 \wedge F_2$	“and” (conjunction)
	$F_1 \rightarrow F_2$	“implies” (implication)
	$F_1 \leftrightarrow F_2$	“if and only if” (iff)

# Example

formula  $F : (P \wedge Q) \rightarrow (\top \vee \neg Q)$

atoms:  $P, Q, \top$

literals:  $P, Q, \top, \neg Q$

subformulae:  $P, Q, \top, \neg Q, P \wedge Q, \top \vee \neg Q, F$

abbreviation

$$F : P \wedge Q \rightarrow \top \vee \neg Q$$

# PL Semantics (Meaning)

Sentence  $F$  + Interpretation  $I$  = Truth value  
(true, false)

Interpretation

$$I : \{P \mapsto \text{true}, Q \mapsto \text{false}, \dots\}$$

Evaluation of  $F$  under  $I$ :

$F$	$\neg F$
0	1
1	0

where 0 corresponds to value false  
1 true

$I \models F$  if  $F$  evaluates to true under  $I$   
 $I \not\models F$  if  $F$  evaluates to false under  $I$

$F_1$	$F_2$	$F_1 \wedge F_2$	$F_1 \vee F_2$	$F_1 \rightarrow F_2$	$F_1 \leftrightarrow F_2$
0	0	0	0	1	1
0	1	0	1	1	0
1	0	0	1	0	0
1	1	1	1	1	1

Satisfying and  
Falsifying  
Interpretations

# Example

$$F : P \wedge Q \rightarrow P \vee \neg Q$$

$$I : \{P \mapsto \text{true}, Q \mapsto \text{false}\}$$

$P$	$Q$	$\neg Q$	$P \wedge Q$	$P \vee \neg Q$	$F$
1	0	1	0	1	1

1 = true

0 = false

$F$  evaluates to true under  $I$

# PL Semantics (Inductive definitions)

## Base Case:

$$I \models \top$$

$$I \not\models \perp$$

$$I \models P \quad \text{iff} \quad I[P] = \text{true}$$

$$I \not\models P \quad \text{iff} \quad I[P] = \text{false}$$

## Inductive Case:

$$I \models \neg F \quad \text{iff} \quad I \not\models F$$

$$I \models F_1 \wedge F_2 \quad \text{iff} \quad I \models F_1 \text{ and } I \models F_2$$

$$I \models F_1 \vee F_2 \quad \text{iff} \quad I \models F_1 \text{ or } I \models F_2$$

$$I \models F_1 \rightarrow F_2 \quad \text{iff, if } I \models F_1 \text{ then } I \models F_2$$

$$I \models F_1 \leftrightarrow F_2 \quad \text{iff, } I \models F_1 \text{ and } I \models F_2, \\ \text{or } I \not\models F_1 \text{ and } I \not\models F_2$$

## Note:

$$I \not\models F_1 \rightarrow F_2 \quad \text{iff} \quad I \models F_1 \text{ and } I \not\models F_2$$

# Example

$$F : P \wedge Q \rightarrow P \vee \neg Q$$

$$I : \{P \mapsto \text{true}, Q \mapsto \text{false}\}$$

1.  $I \models P$  since  $I[P] = \text{true}$
2.  $I \not\models Q$  since  $I[Q] = \text{false}$
3.  $I \models \neg Q$  by 2 and  $\neg$
4.  $I \not\models P \wedge Q$  by 2 and  $\wedge$
5.  $I \models P \vee \neg Q$  by 1 and  $\vee$
6.  $I \models F$  by 4 and  $\rightarrow$  Why?

Thus,  $F$  is true under  $I$ .



# Satisfiability and Validity

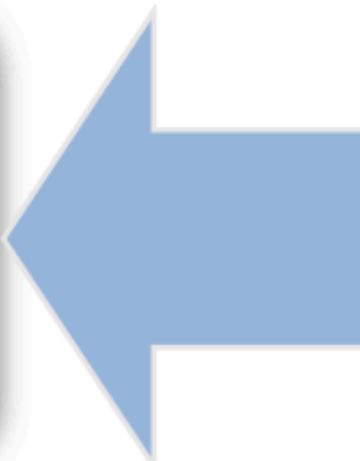
$F$  is satisfiable iff there exists  $I : I \models F$

$F$  is valid iff for all  $I : I \models F$

Duality:

$F$  is valid iff  $\neg F$  is unsatisfiable

Procedure for deciding  
satisfiability or validity  
suffices!




# Deciding satisfiability/validity

- Basic techniques
  - Truth table method: search-based
  - Semantic argument method: deductive technique
- SAT solvers
  - Combine search and deduction

# Truth table method

1. Enumerate all interpretations
2. Search for satisfying interpretation



Brute-force!  
Impractical ( $2^n$  interpretations)  
Can't be used if domain is not finite, e.g., for first-order logic

$$F: P \wedge Q \rightarrow P \vee \neg Q$$

$P$	$Q$	$P \wedge Q$	$\neg Q$	$P \vee \neg Q$	$F$
$\perp$	$\perp$	$\perp$	$\top$	$\top$	$\top$
$\perp$	$\top$	$\perp$	$\perp$	$\perp$	$\top$
$\top$	$\perp$	$\perp$	$\top$	$\top$	$\top$
$\top$	$\top$	$\top$	$\perp$	$\top$	$\top$

Thus  $F$  is valid.

# Example

$$F : P \vee Q \rightarrow P \wedge Q$$

$P$	$Q$	$P \vee Q$	$P \wedge Q$	$F$
0	0	0	0	1
0	1	1	0	0
1	0	1	0	0
1	1	1	1	1

← satisfying /

← falsifying /

Thus  $F$  is satisfiable, but invalid.

# Method 2: Semantic Argument

## Proof rules

Proof by contradiction:

1. Assume  $F$  is not valid
2. Apply proof rules
3. Contradiction (i.e,  $\perp$ ) along every branch of proof tree  $\Rightarrow F$  is valid
4. Otherwise,  $F$  is not valid

A bit of an overhead for PL  
Applicable to first-order logic

$$\frac{I \models \neg F}{I \not\models F}$$

$$\frac{I \not\models \neg F}{I \models F}$$

$$\frac{I \models F \wedge G}{I \models F \quad I \models G} \leftarrow \text{and}$$

$$\frac{I \not\models F \wedge G}{I \not\models F \quad I \not\models G} \leftarrow \text{or}$$

$$\frac{I \models F \vee G}{I \models F \quad I \models G}$$

$$\frac{I \not\models F \vee G}{I \not\models F \quad I \not\models G}$$

$$\frac{I \models F \rightarrow G}{I \not\models F \quad I \models G}$$

$$\frac{I \not\models F \rightarrow G}{I \models F \quad I \not\models G}$$

$$\frac{I \models F \leftrightarrow G}{I \models F \wedge G \quad I \not\models F \vee G}$$

$$\frac{I \models F \quad I \not\models F}{I \models \perp}$$

$$\frac{I \not\models F \leftrightarrow G}{I \models F \wedge \neg G \quad I \models \neg F \wedge G}$$

# Example

To Prove  $F : P \wedge Q \rightarrow P \vee \neg Q$  is valid.

Let's assume that  $F$  is not valid and that  $I$  is a falsifying interpretation.

1.  $I \not\models P \wedge Q \rightarrow P \vee \neg Q$  assumption
2.  $I \models P \wedge Q$  1 and  $\rightarrow$
3.  $I \not\models P \vee \neg Q$  1 and  $\rightarrow$
4.  $I \models P$  2 and  $\wedge$
5.  $I \not\models P$  3 and  $\vee$
6.  $I \models \perp$  4 and 5 are contradictory

Thus  $F$  is valid

# Example 2

To Prove  $F : (P \rightarrow Q) \wedge (Q \rightarrow R) \rightarrow (P \rightarrow R)$  is valid.

# Example 2

Let's assume that  $F$  is not valid.

1.	$\not\models$	$F$	assumption
2.	$\models$	$(P \rightarrow Q) \wedge (Q \rightarrow R)$	1 and $\rightarrow$
3.	$\not\models$	$P \rightarrow R$	1 and $\rightarrow$
4.	$\models$	$P$	3 and $\rightarrow$
5.	$\not\models$	$R$	3 and $\rightarrow$
6.	$\models$	$P \rightarrow Q$	2 and of $\wedge$
7.	$\models$	$Q \rightarrow R$	2 and of $\wedge$



# Example 2

Two cases from 6

8a.  $I \not\models P$  6 and  $\rightarrow$

9a.  $I \models \perp$  4 and 8a are contradictory

and

8b.  $I \models Q$  6 and  $\rightarrow$

Two cases from 7

9ba.  $I \not\models Q$  7 and  $\rightarrow$

10ba.  $I \models \perp$  8b and 9ba are contradictory

and

9bb.  $I \models R$  7 and  $\rightarrow$

10bb.  $I \models \perp$  5 and 9bb are contradictory

Our assumption is incorrect in all cases —  $F$  is valid.

# Semantic judgements, Equivalence

$F_1$  and  $F_2$  are equivalent ( $F_1 \Leftrightarrow F_2$ )

iff for all interpretations  $I$ ,  $I \models F_1 \leftrightarrow F_2$

To prove  $F_1 \Leftrightarrow F_2$  show  $F_1 \leftrightarrow F_2$  is valid.

$F_1$  implies  $F_2$  ( $F_1 \Rightarrow F_2$ )

iff for all interpretations  $I$ ,  $I \models F_1 \rightarrow F_2$

$F_1 \Leftrightarrow F_2$  and  $F_1 \Rightarrow F_2$  are not formulae!

# Normal Forms

- A normal form for a logic is a syntactical restriction such that for every formula in the logic, there is an equivalent formula in the normal form.
- Three useful normal forms for propositional logic:
  - Negation Normal Form (NNF)
  - Disjunctive Normal Form (DNF)
  - Conjunctive Normal Form (CNF)

# Negation Normal Form (NNF)

**Atom**       $\top, \perp$ , propositional variables

**Literal**    Atom |  $\neg$ Atom

**Formula**    Literal | Formula op Formula

**op**           $\vee$  |  $\wedge$

The only logical connectives are  $\neg$ ,  $\wedge$ ,  $\vee$

Negations appear only in literals

Conversion to NNF:

Eliminate  $\rightarrow$  and  $\leftrightarrow$

“Push negations in” using DeMorgan’s Laws:

$$\neg(F_1 \wedge F_2) \Leftrightarrow (\neg F_1 \vee \neg F_2)$$

$$\neg(F_1 \vee F_2) \Leftrightarrow (\neg F_1 \wedge \neg F_2)$$

Example: Convert  $F : \neg(P \rightarrow \neg(P \wedge Q))$  to NNF

$$F' : \neg(\neg P \vee \neg(P \wedge Q)) \quad \rightarrow \text{ to } \vee$$

$$F'' : \neg\neg P \wedge \neg\neg(P \wedge Q) \quad \text{De Morgan's Law}$$

$$F''' : P \wedge P \wedge Q \quad \neg\neg$$

$F'''$  is equivalent to  $F$  ( $F''' \Leftrightarrow F$ ) and is in NNF

# Disjunctive Normal Form (DNF)

Atom	$\top$ , $\perp$ , propositional variables
Literal	Atom   $\neg$ Atom
Disjunct	Literal $\wedge$ Disjunct
Formula	Disjunct $\vee$ Formula

Conversion to DNF:

First convert to NNF

Distribute  $\wedge$  over  $\vee$

$$((F_1 \vee F_2) \wedge F_3) \Leftrightarrow ((F_1 \wedge F_3) \vee (F_2 \wedge F_3))$$

$$(F_1 \wedge (F_2 \vee F_3)) \Leftrightarrow ((F_1 \wedge F_2) \vee (F_1 \wedge F_3))$$

Disjunction of conjunctions of literals

$$\bigvee_i \bigwedge_j \ell_{i,j} \quad \text{for literals } \ell_{i,j}$$

Deciding satisfiability of DNF formulas is trivial  
Why not convert all PL formulas to DNF for SAT solving?  
Exponential blow-up of formula size in DNF conversion!

# Example

Example: Convert

$F : (Q_1 \vee \neg\neg Q_2) \wedge (\neg R_1 \rightarrow R_2)$  into DNF

$F' : (Q_1 \vee Q_2) \wedge (R_1 \vee R_2)$  in NNF

$F'' : (Q_1 \wedge (R_1 \vee R_2)) \vee (Q_2 \wedge (R_1 \vee R_2))$  dist

$F''' : (Q_1 \wedge R_1) \vee (Q_1 \wedge R_2) \vee (Q_2 \wedge R_1) \vee (Q_2 \wedge R_2)$  dist

$F'''$  is equivalent to  $F$  ( $F''' \Leftrightarrow F$ ) and is in DNF

# Conjunctive Normal Form (CNF)

Atom	$\top, \perp$ , propositional variables
Literal	Atom $\mid$ $\neg$ Atom
Clause	Literal $\vee$ Clause
Formula	Clause $\wedge$ Formula

Conjunction of disjunctions of literals

$$\bigwedge_i \bigvee_j l_{i,j} \quad \text{for literals } l_{i,j}$$

Deciding satisfiability of CNF formulas is not trivial  
CNF conversion must also exhibit an exponential blow-up of formula size  
Yet, almost all SAT solvers convert to CNF first before solving. Why?

Conversion to CNF:

First convert to NNF

Distribute  $\vee$  over  $\wedge$

$$((F_1 \wedge F_2) \vee F_3) \Leftrightarrow ((F_1 \vee F_3) \wedge (F_2 \vee F_3))$$

$$(F_1 \vee (F_2 \wedge F_3)) \Leftrightarrow ((F_1 \vee F_2) \wedge (F_1 \vee F_3))$$

Natural representation because in practice, many formulas arise from multiple constraints that must hold *simultaneously* (AND).

# Potential Problem with CNF: Size blowup

Distributivity will duplicate entire subformulas

$$\begin{aligned} \text{Can happen repeatedly: } & (p_1 \wedge p_2 \wedge p_3) \vee (q_1 \wedge q_2 \wedge q_3) = \\ & (p_1 \vee (q_1 \wedge q_2 \wedge q_3)) \wedge (p_2 \vee (q_1 \wedge q_2 \wedge q_3)) \wedge (p_3 \vee (q_1 \wedge q_2 \wedge q_3)) \\ & = (p_1 \vee q_1) \wedge (p_1 \vee q_2) \wedge (p_1 \vee q_3) \\ & \wedge (p_2 \vee q_1) \wedge (p_2 \vee q_2) \wedge (p_2 \vee q_3) \\ & \wedge (p_3 \vee q_1) \wedge (p_3 \vee q_2) \wedge (p_3 \vee q_3) \end{aligned}$$

Worst-case blowup? : **exponential!**

Can't use this transformation for subsequent algorithms (e.g., satisfiability checking) if resulting formula is inefficiently large (possibly too large to represent/process).



# Equisatisfiability and Tseitin's Transformation

Two formulas  $F_1$  and  $F_2$  are equisatisfiable iff:  
 $F_1$  is satisfiable iff  $F_2$  is satisfiable

Tseitin's transformation converts any PL formula  $F_1$  to equisatisfiable formula  $F_2$  in CNF with only a linear increase in size

Note that equisatisfiability is a much weaker notion than equivalence, but is adequate for checking satisfiability.

# Tseitin Transformation

Idea: rather than duplicate subformula:

introduce *new proposition* to represent it

add constraint: *equivalence* of subformula with new proposition

write this equivalence in CNF

Transformation rules for three basic operators

formula	$p \leftrightarrow$ formula	rewritten in CNF
$\neg A$	$(\neg A \rightarrow p) \wedge (p \rightarrow \neg A)$	$(A \vee p) \wedge (\neg A \vee \neg p)$
$A \wedge B$	$(A \wedge B \rightarrow p) \wedge (p \rightarrow A \wedge B)$	$(\neg A \vee \neg B \vee p) \wedge (A \vee \neg p) \wedge (B \vee \neg p)$
$A \vee B$	$(p \rightarrow A \vee B) \wedge (A \vee B \rightarrow p)$	$(A \vee B \vee \neg p) \wedge (\neg A \vee p) \wedge (\neg B \vee p)$

# Tseitin's Transformation

1. Introduce an auxiliary variable  $\text{rep}(G)$  for each subformula  $G = G_1 \text{ op } G_2$  of formula  $F_1$
2. Constrain auxiliary variable to be equivalent to subformula:  $\text{rep}(G) \leftrightarrow \text{rep}(G_1) \text{ op } \text{rep}(G_2)$
3. Convert equivalence constraint to CNF:  $\text{CNF}(\text{rep}(G) \leftrightarrow \text{rep}(G_1) \text{ op } \text{rep}(G_2))$
4. Let  $F_2$  be  $\text{rep}(F) \wedge \bigwedge_G \text{CNF}(\text{rep}(G) \leftrightarrow \text{rep}(G_1) \text{ op } \text{rep}(G_2))$ . Check if  $F_2$  is satisfiable.

$F_1$  and  $F_2$  are equisatisfiable!

Size of each equivalence constraint is bounded by a constant

This restricts the size of  $F_2$  to be linear in the size of  $F_1$ :  $|F_2| = 30 \cdot |F_1| + 2$

# Tseitin Transformation: Example

Add numbered proposition for each operator:

$$(a \overset{1}{\wedge} \neg b) \vee \neg(c \overset{2}{\wedge} d)$$

no need to number negations

nor top-level operator  $(\dots) \vee (\dots)$

New propositions:  $p_1 \leftrightarrow a \overset{1}{\wedge} \neg b$ ,  $p_2 \leftrightarrow c \overset{2}{\wedge} d$ .

Rewrite equivalences for new propositions in CNF,  
conjunct with top-level operator of formula:

$$(p_1 \vee \neg p_2)$$

$$\wedge (\neg a \vee b \vee p_1) \wedge (a \vee \neg p_1) \wedge (\neg b \vee \neg p_1)$$

$$\wedge (\neg c \vee \neg d \vee p_2) \wedge (c \vee \neg p_2) \wedge (d \vee \neg p_2)$$

overall formula

$$p_1 \leftrightarrow a \wedge \neg b$$

$$p_2 \leftrightarrow c \wedge d$$

# What do we get?

A new formula with more propositions than the original one  
NOT an equivalent formula

New formula is *satisfiable iff the original is satisfiable*  
we call it *equisatisfiable*)

Size of resulting formula: *linear* in original size  
good for use in satisfiability checking

# Logistics

- Reviews for Week 3.
  - Due Thursday!
- Other questions?