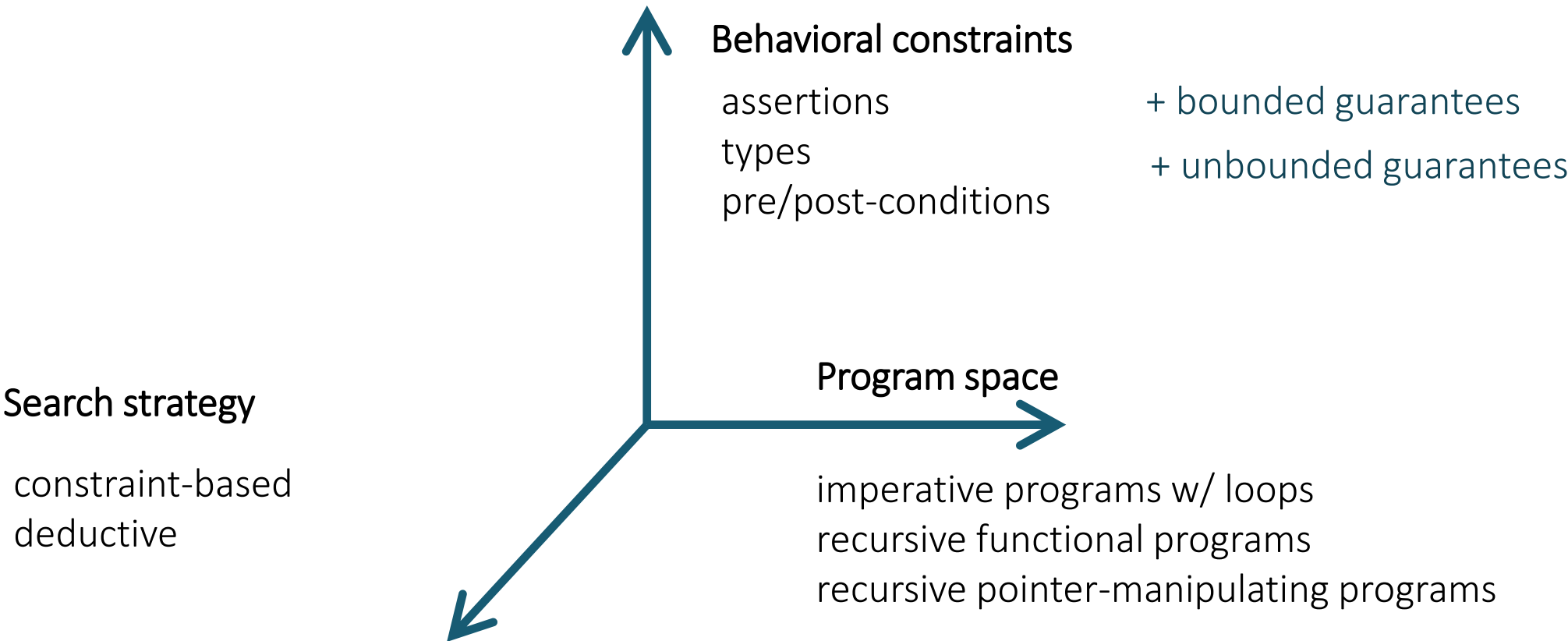


CS5733 Program Synthesis

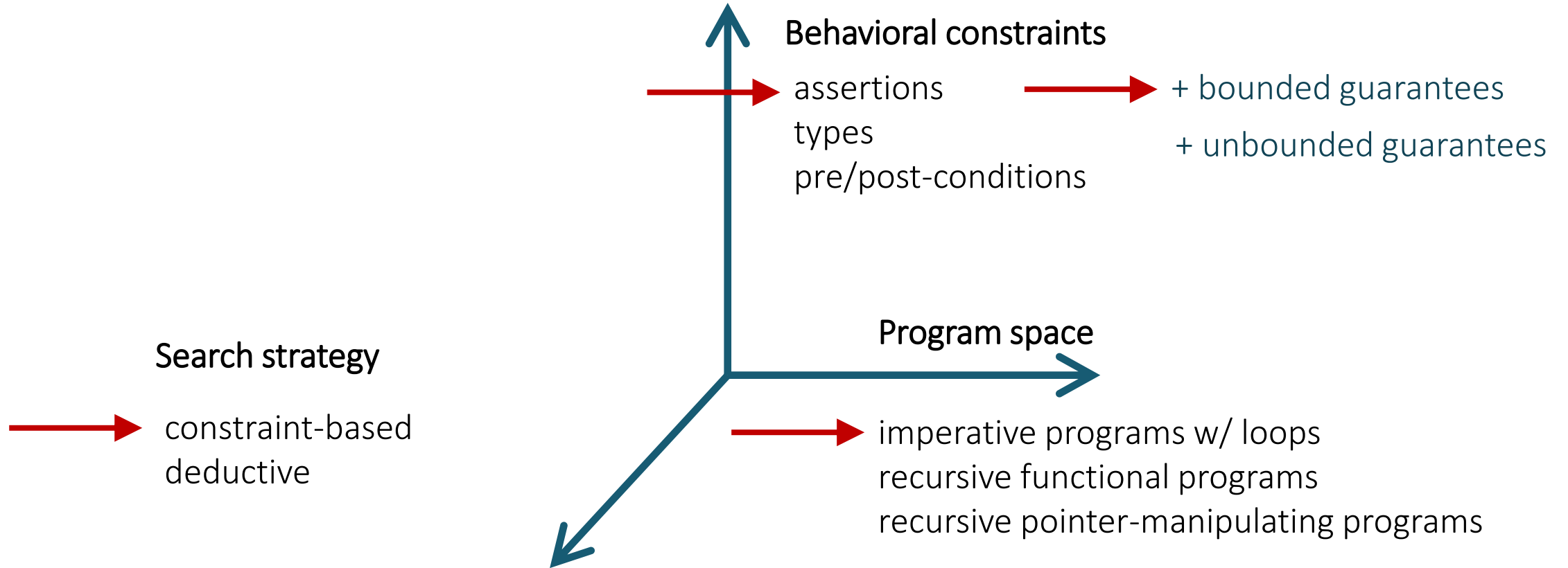
#14. Type Driven Synthesis

Ashish Mishra, September 24, 2024

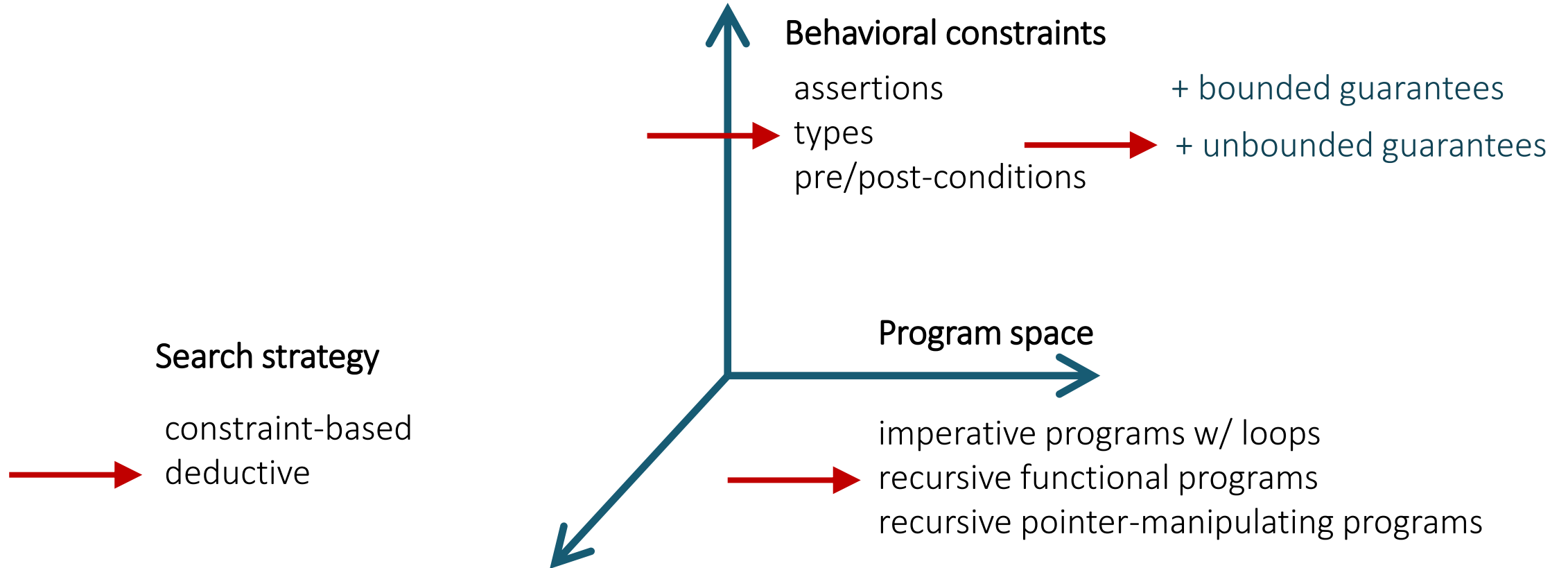
Module II



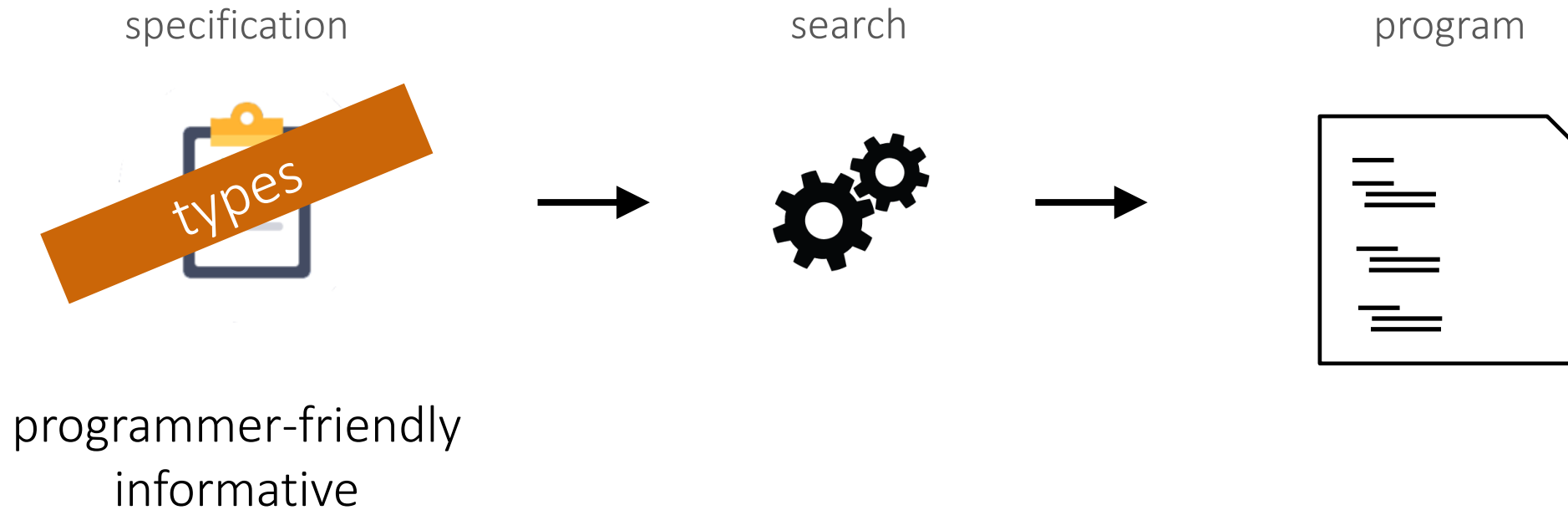
Last week



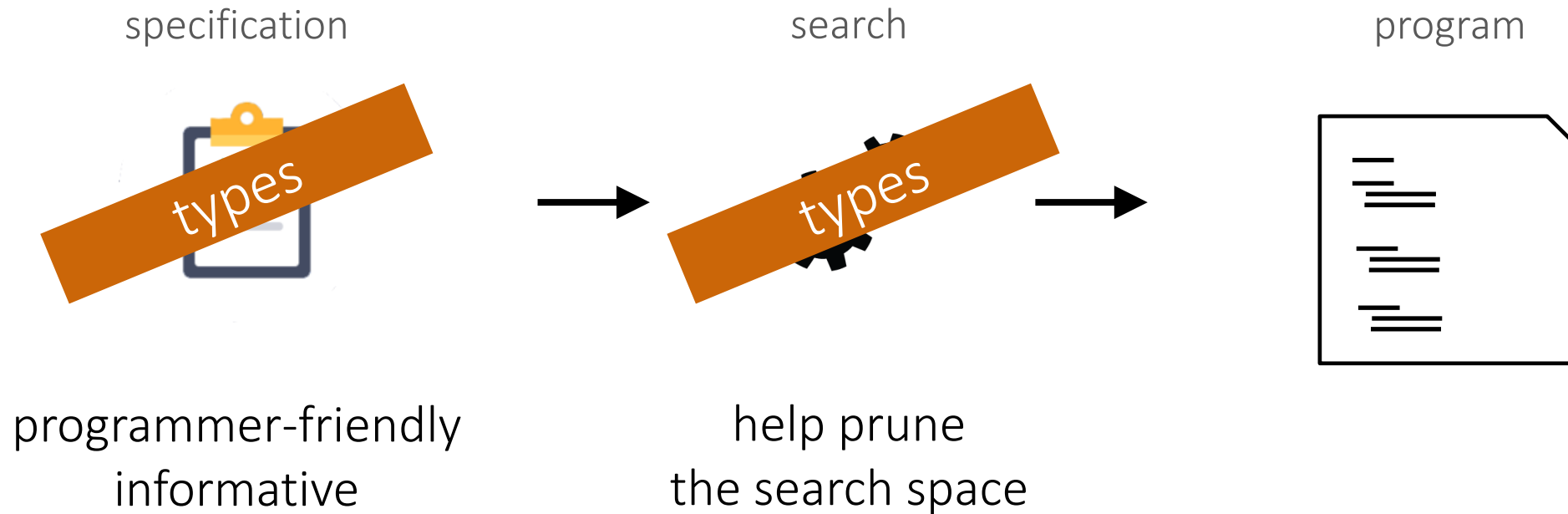
This week



Type-driven program synthesis



Type-driven program synthesis



Which program do I have in mind?

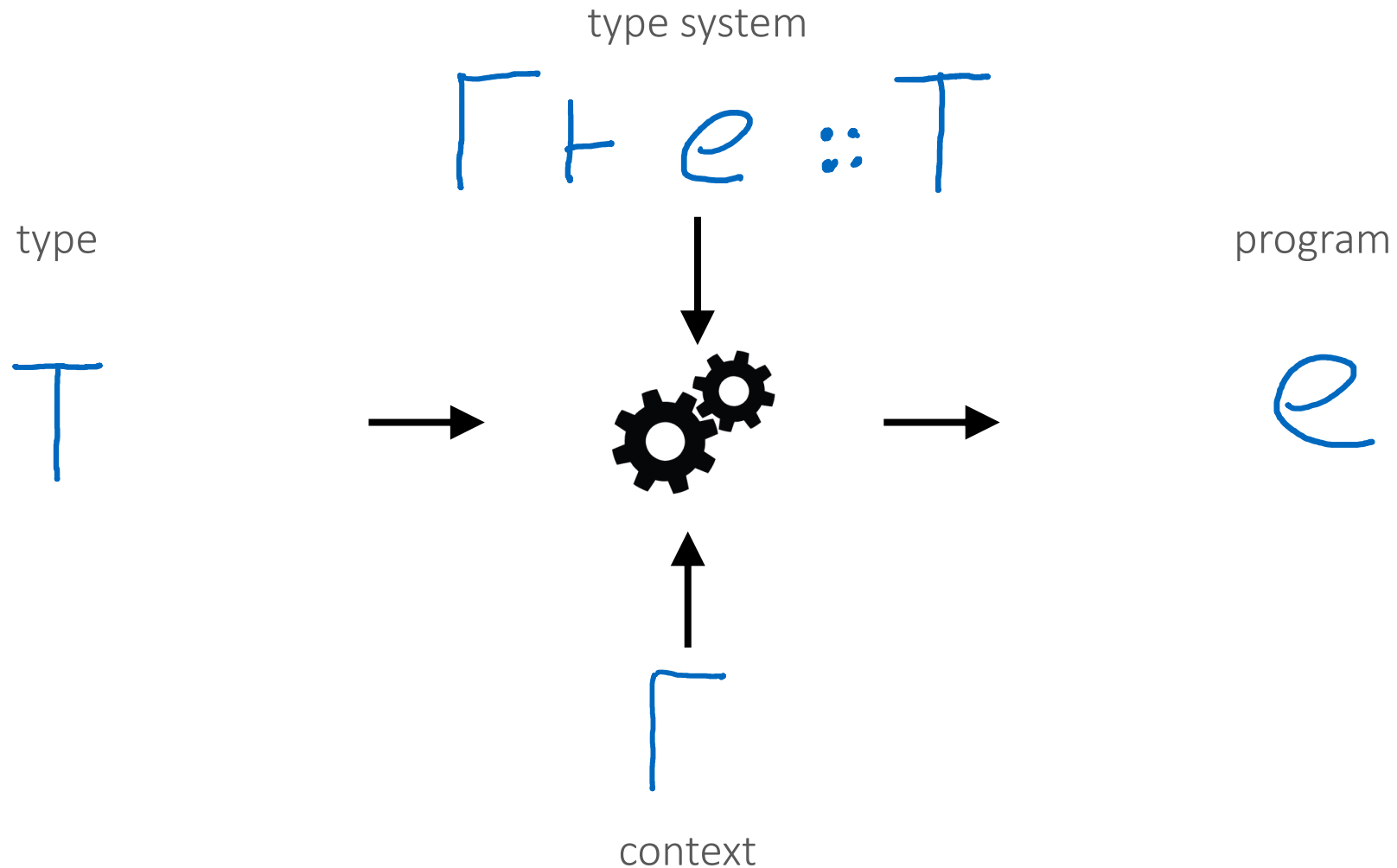
`Char -> String -> [String]`

split string at custom separator

`a -> Int -> [a]`

list with n copies of input value

Type-driven program synthesis



This week

intro to type systems

enumerating well-typed terms

bidirectional type systems

synthesis with types and examples

polymorphic types

refinement types

synthesis with refinement types

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What is a type system?

Deductive system for proving facts about programs and types

Defined using *inference rules* over *judgments*

typing judgement

program / term
↓
context $\rightarrow \Gamma \vdash e :: T \leftarrow$ type

“under context Gamma, term e has type T”

A simple type system: syntax

$e ::= 0 \mid e + 1 \mid x \mid e e \mid \lambda x. e$ -- expressions

example program: increment by two

$\lambda x. (x + 1) + 1$

A simple type system: syntax

$e ::= 0 \mid e + 1 \mid x \mid e e \mid \lambda x. e$ -- expressions

$T ::= \text{Int} \mid T \rightarrow T$ -- types

$\Gamma ::= \cdot \mid x : T, \Gamma$ -- contexts

Inference rules = typing rules

$$\text{t-zero} \frac{}{\Gamma \vdash 0 :: \text{Int}}$$

$$\text{t-suc} \frac{\Gamma \vdash e :: \text{Int}}{\Gamma \vdash e+1 :: \text{Int}}$$

$$\text{t-var} \frac{x:T \in \Gamma}{\Gamma \vdash x :: T}$$

$$\text{t-abs} \frac{\Gamma, x:T_1 \vdash e :: T_2}{\Gamma \vdash \lambda x. e :: T_1 \rightarrow T_2}$$

$$\text{t-app} \frac{\Gamma \vdash e_1 :: T' \rightarrow T \quad \Gamma \vdash e_2 :: T'}{\Gamma \vdash e_1 e_2 :: T}$$

Typing derivations

A derivation of $\Gamma \vdash e :: T$ is a tree where

1. the root is $\Gamma \vdash e :: T$
2. children are related to parents via inference rules
3. all leaves are axioms

Typing derivations

let's build a derivation of

$$\cdot \vdash \lambda x. x + 1 :: \text{Int} \rightarrow \text{Int}$$

we say that $\lambda x. x + 1$ is **well-typed** in the empty context
and has type $\text{Int} \rightarrow \text{Int}$

Typing derivations

$$\begin{array}{c} t\text{-zero} \frac{}{\Gamma \vdash 0 :: \text{Int}} \qquad t\text{-inc} \frac{\Gamma \vdash e :: \text{Int}}{\Gamma \vdash e + 1 :: \text{Int}} \\ t\text{-var} \frac{x : T \in \Gamma}{\Gamma \vdash x :: T} \qquad t\text{-abs} \frac{\Gamma, x : T_1 \vdash e :: T_2}{\Gamma \vdash \lambda x. e :: T_1 \rightarrow T_2} \\ t\text{-app} \frac{\Gamma \vdash e_1 :: T' \rightarrow T \quad \Gamma \vdash e_2 :: T'}{\Gamma \vdash e_1 e_2 :: T} \end{array}$$

$$\cdot \vdash \lambda x. x + 1 :: \text{Int} \rightarrow \text{Int}$$

Typing derivations

is $(\lambda x. x) + 1$ well-typed (in the empty context)?

no! no way to build a derivation of $\cdot \vdash (\lambda x. x) + 1 :: _$

we say that $(\lambda x. x) + 1$ is **ill-typed**

Let's add lists!

$e ::= \dots \mid [] \mid e:e \mid \text{match } e \text{ with } [] \rightarrow e \mid x:x \rightarrow e$

$T ::= \text{Int} \mid \text{List} \mid T \rightarrow T$

Example program: head with default

$\lambda x. \text{match } x \text{ with } \textit{nil} \rightarrow 0 \mid y:ys \rightarrow y$

Typing rules

$$t\text{-nil} \frac{}{\Gamma \vdash [] :: \text{List}}$$

$$t\text{-cons} \frac{\Gamma \vdash e_1 :: \text{Int} \quad \Gamma \vdash e_2 :: \text{List}}{\Gamma \vdash e_1 : e_2 :: \text{List}}$$

what should the t-match rule be?

$$t\text{-match} \frac{\Gamma \vdash e_0 :: \boxed{}^1 \quad \Gamma \vdash e_1 :: \boxed{}^2 \quad \Gamma \boxed{}^4 \vdash e_2 :: \boxed{}^3}{\Gamma \vdash \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x : xs \rightarrow e_2 :: T}$$

Typing rules

$$t\text{-nil} \frac{}{\Gamma \vdash [] :: \text{List}}$$

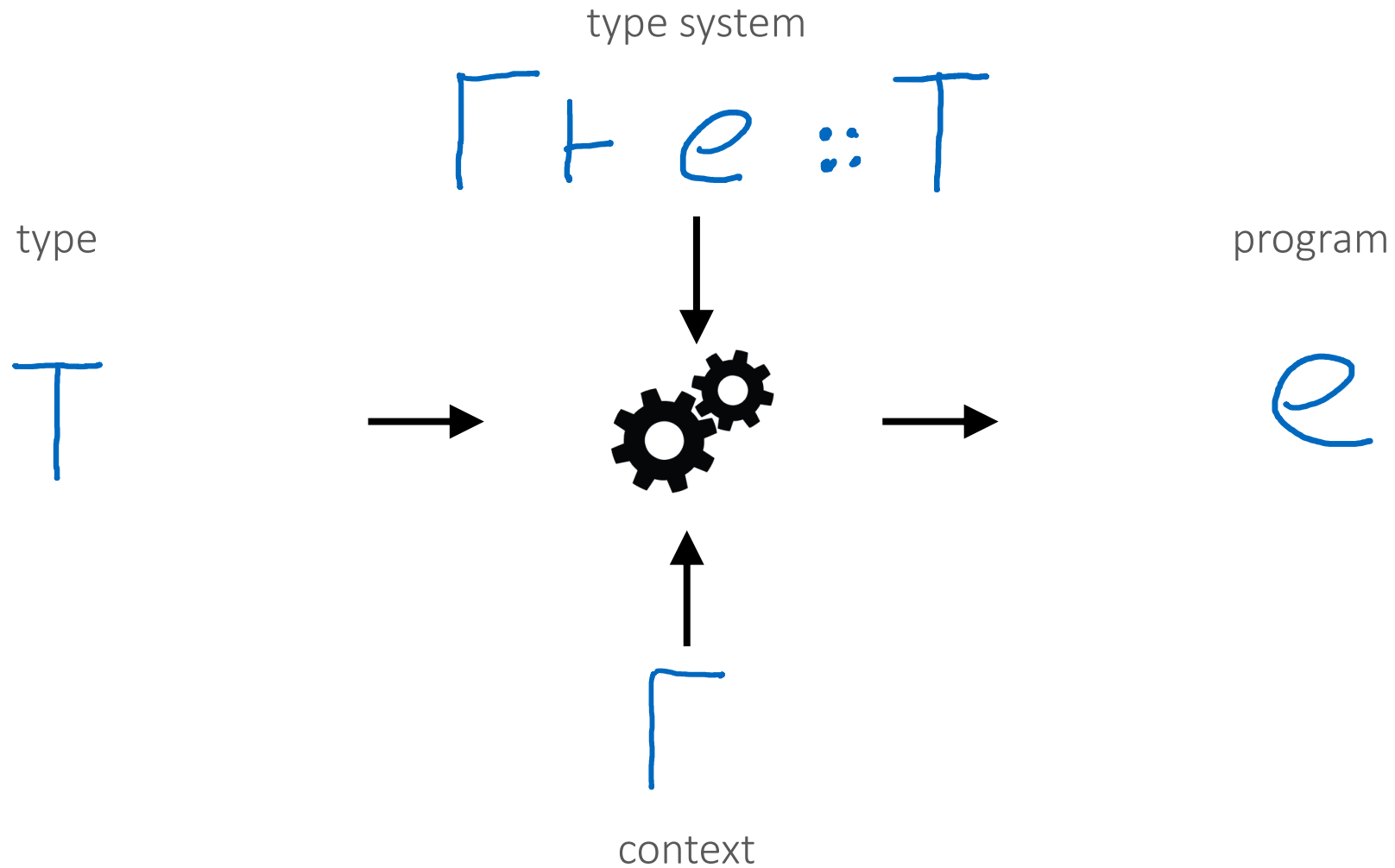
$$t\text{-cons} \frac{\Gamma \vdash e_1 :: \text{Int} \quad \Gamma \vdash e_2 :: \text{List}}{\Gamma \vdash e_1 : e_2 :: \text{List}}$$

$$t\text{-match} \frac{\Gamma \vdash e_0 :: \text{List} \quad \Gamma \vdash e_1 :: T \quad \Gamma, x:\text{Int}, xs:\text{list} \vdash e_2 :: T}{\Gamma \vdash \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x:xs \rightarrow e_2 :: T}$$

Example: head with default

• $\vdash \lambda x. \text{match } x \text{ with } \textit{nil} \rightarrow 0 \mid y:ys \rightarrow y :: \text{List} \rightarrow \text{Int}$

Type system \rightarrow synthesis



This week

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enumerating well-typed terms

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refinement types

synthesis with refinement types

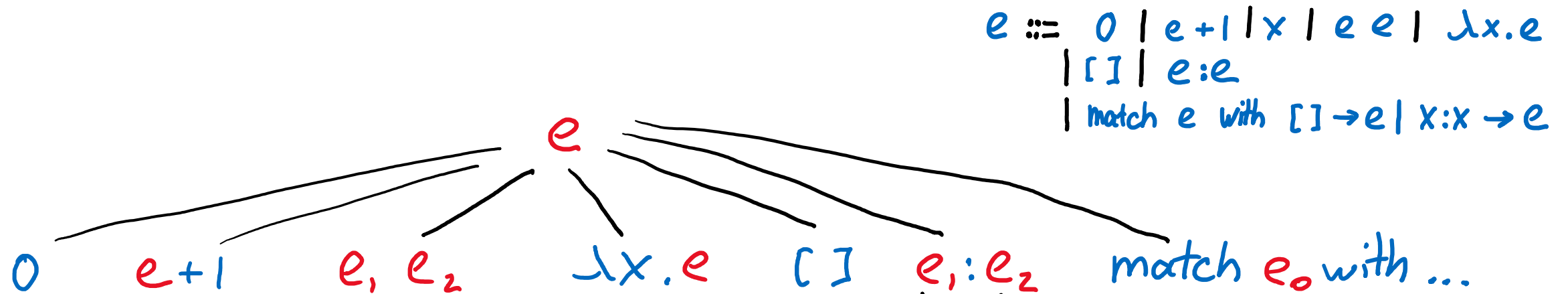
Enumerating well-typed terms

how should I enumerate all terms of type `List → List`?
(up to depth 2, in the empty context)

naïve idea: syntax-guided enumeration

1. enumerate all terms *generated by the grammar*
2. type-check each term and throw away ill-typed ones

Syntax-guided enumeration



31 complete programs enumerated
only 2 have the type $\text{List} \rightarrow \text{List}$!
can we do better?

Enumerating well-typed terms

how should I enumerate all terms of type `List → List`?
(up to depth 2, in the empty context)

better idea: type-guided enumeration

enumerate all derivations *generated by the type systems*

extract terms from derivations (well-typed by construction)

Synthesis as proof search

input: synthesis goal $\Gamma \vdash ? :: T$

output: derivation of $\Gamma \vdash e :: T$ for some e

search strategy: top-down enumeration of derivation trees

like syntax-guided top-down enumeration but

derivation trees instead of ASTs

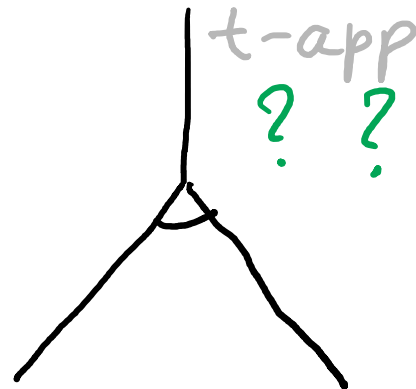
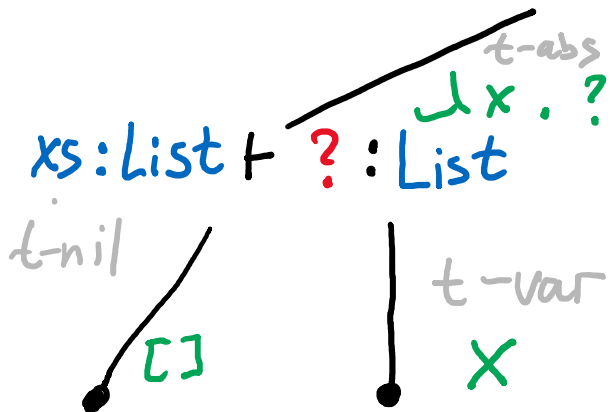
typing rules instead of grammar

Type-guided enumeration

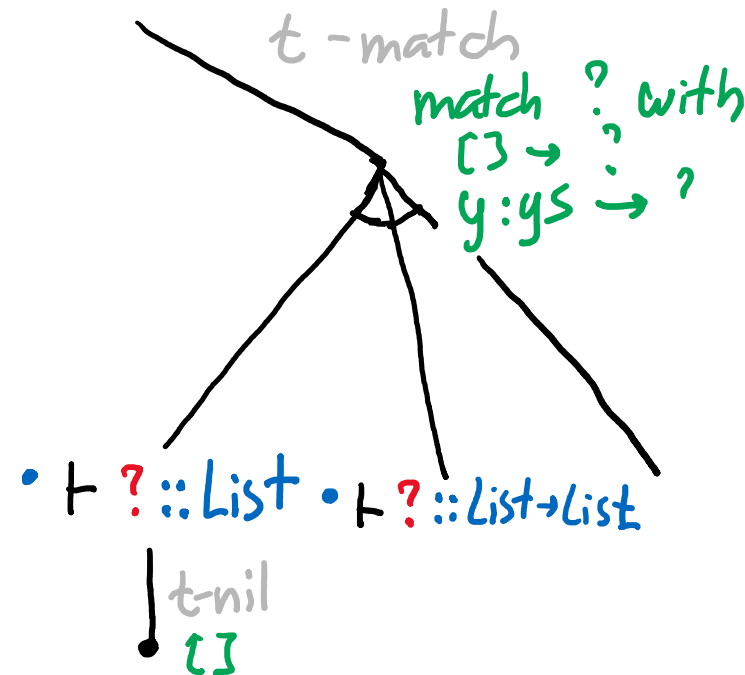
only 2 programs fully constructed!
all other programs *rejected early*

$$\begin{array}{c}
 \text{t-nil} \frac{x:T \in \Gamma}{\Gamma \vdash x :: T} \quad \text{t-zero} \frac{}{\Gamma \vdash 0 :: \text{Int}} \quad \text{t-inc} \frac{\Gamma \vdash e :: \text{Int}}{\Gamma \vdash e+1 :: \text{Int}} \\
 \text{t-abs} \frac{\Gamma, x:T_1 \vdash e :: T_2}{\Gamma \vdash \lambda x. e :: T_1 \rightarrow T_2} \quad \text{t-app} \frac{\Gamma \vdash e_1 :: T' \rightarrow T \quad \Gamma \vdash e_2 :: T'}{\Gamma \vdash e_1 e_2 :: T} \\
 \text{t-nil} \frac{}{\Gamma \vdash [] :: \text{List}} \quad \text{t-cons} \frac{\Gamma \vdash e_1 :: \text{Int} \quad \Gamma \vdash e_2 :: \text{List}}{\Gamma \vdash e_1 : e_2 :: \text{List}} \\
 \text{t-match} \frac{\Gamma \vdash e_0 :: \text{List} \quad \Gamma \vdash e_1 :: T \quad \Gamma, x:\text{Int}, xs:\text{List} \vdash e_2 :: T}{\Gamma \vdash \text{match } e_0 \text{ with } [] \rightarrow e_1 \mid x:xs \rightarrow e_2 :: T}
 \end{array}$$

- $\vdash ? :: \text{List} \rightarrow \text{List}$



- $\vdash ? :: _ \rightarrow \text{List} \rightarrow \text{List}$



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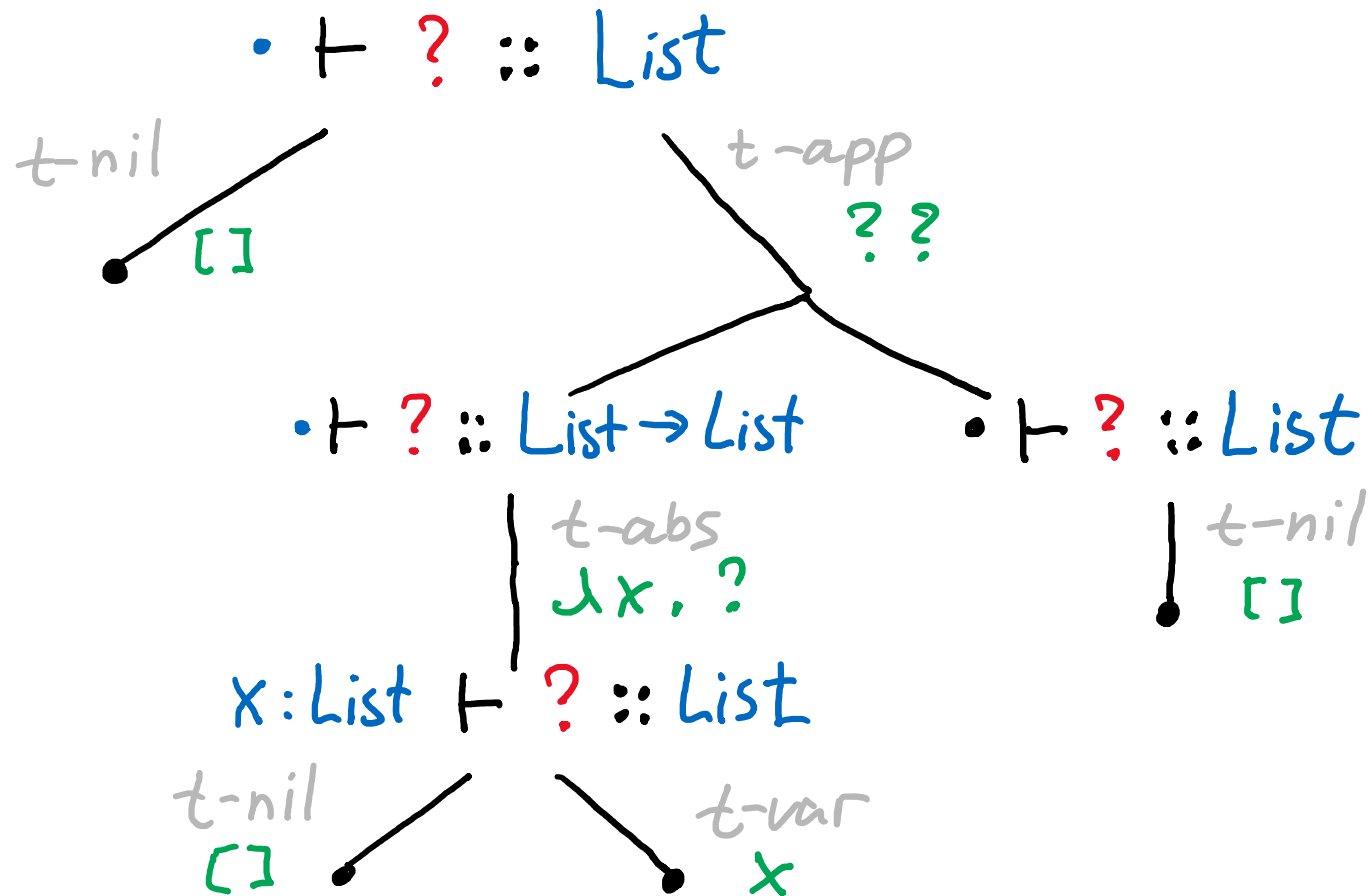
synthesis with refinement types

Bidirectional type system

Makes top-down propagation of types explicit

Helps with equivalence reduction

What's wrong with this search?



Enumerated 3 programs:

nil

$(\lambda x. x) \text{nil}$

$(\lambda x. \text{nil}) \text{nil}$

They are all equivalent!

Redundant programs

$(\lambda x. e_1) e_2 \xrightarrow{\beta\text{-reduction}} e_1 [x := e_2]$

$\text{match } [] \text{ with}$
 $[] \rightarrow e_1$
 $y:ys \rightarrow e_2 \xrightarrow{\text{match-nil}} e_1$

$\text{match } e_1 : e_2 \text{ with}$
 $[] \rightarrow e_3$
 $y:ys \rightarrow e_4 \xrightarrow{\text{match-cons}} e_4 [y := e_1, ys := e_2]$

Generating programs on the left is a waste of time!

Idea: only generate programs *in normal form*

Restrict type system to make redundant programs *ill-typed*

Normal-form programs

$e ::= x \mid e\ i$

elimination forms

$i ::= 0 \mid i+1 \mid \lambda x. i \mid [] \mid i:i$
 $\mid \text{match } e \text{ with } [] \rightarrow i \mid x:x \rightarrow i$

introduction forms

$B ::= \text{Int} \mid \text{List}$

base types

$T ::= B \mid T \rightarrow T$

types

Bidirectional typing judgments

$$\Gamma \vdash i \Leftarrow T$$

“under context Gamma, i checks against type T”

$$\Gamma \vdash e \Rightarrow T$$

“under context Gamma, e generates type T”

[Pierce, Turner. Local Type Inference. 2000]

Bidirectional typing rules

$$e\text{-var} \frac{x:T \in \Gamma}{\Gamma \vdash x \Rightarrow T}$$

$$e\text{-app} \frac{\Gamma \vdash e \Rightarrow T' \rightarrow T \quad \Gamma \vdash i \Leftarrow T'}{\Gamma \vdash e i \Rightarrow T}$$

$$i\text{-e} \frac{\Gamma \vdash e \Rightarrow B}{\Gamma \vdash e \Leftarrow B}$$

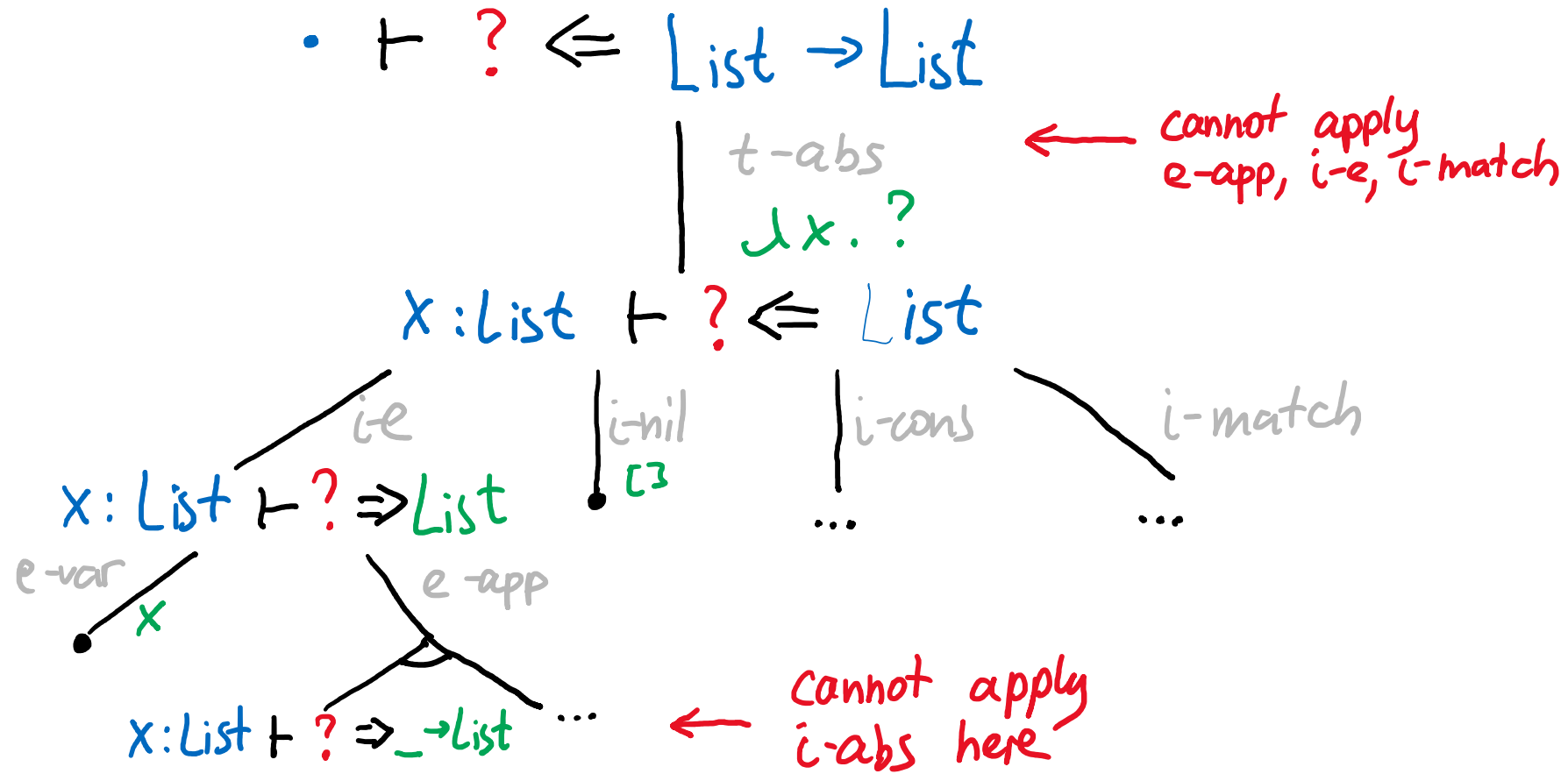
$$i\text{-nil} \frac{}{\Gamma \vdash [] \Leftarrow \text{List}}$$

$$i\text{-cons} \frac{\Gamma \vdash i_1 \Leftarrow \text{Int} \quad \Gamma \vdash i_2 \Leftarrow \text{List}}{\Gamma \vdash i_1 : i_2 \Leftarrow \text{List}}$$

$$i\text{-abs} \frac{\Gamma, x:T_1 \vdash i \Leftarrow T_2}{\Gamma \vdash \lambda x. i \Leftarrow T_1 \rightarrow T_2}$$

$$i\text{-match} \frac{\Gamma \vdash e \Rightarrow \text{List} \quad \Gamma \vdash i_1 \Leftarrow B \quad \Gamma, y:\text{Int}, ys:\text{List} \vdash i_2 \Leftarrow B}{\Gamma \vdash \text{match } e \text{ with } [] \Rightarrow i_1 \mid y:ys \Rightarrow i_2 \Leftarrow B}$$

Type-guided enumeration



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synthesis with refinement types

Simple types are not enough

specification

“duplicate every
element in a list”

`stutter :: List → List`



code

$\lambda xs. xs$

Simple types are not enough

specification

code

“insert element
into sorted list”

insert
Int -> List -> List

ambiguous!



$\lambda x. \lambda xs. xs$

**POWER TO THE
TYPES!**



Type-driven synthesis in 3 easy steps

1. Annotate types with extra specs
examples, logical predicates, resources, ...
2. Design a type system for annotated types
propagate as much info as possible from conclusion to premises
3. Perform type-directed enumeration as before

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Type + examples

specification

“duplicate every
element in a list”

List \rightarrow List



Myth



code

```
fix f(xs). match xs with  
  nil  $\rightarrow$  nil  
  | y:ys  $\rightarrow$  y:y:f(ys)
```

$\triangleright \langle [] \rightarrow [] \mid [0] \rightarrow [0,0] \mid [1,0] \rightarrow [1,1,0,0] \rangle$

[Osera, Zdancewic , Type-and-Example-Directed Program Synthesis. 2015]

Types + examples: syntax

$V ::= 0 \mid v + 1 \mid [] \mid v : V \mid \overline{v \rightarrow V}$ values

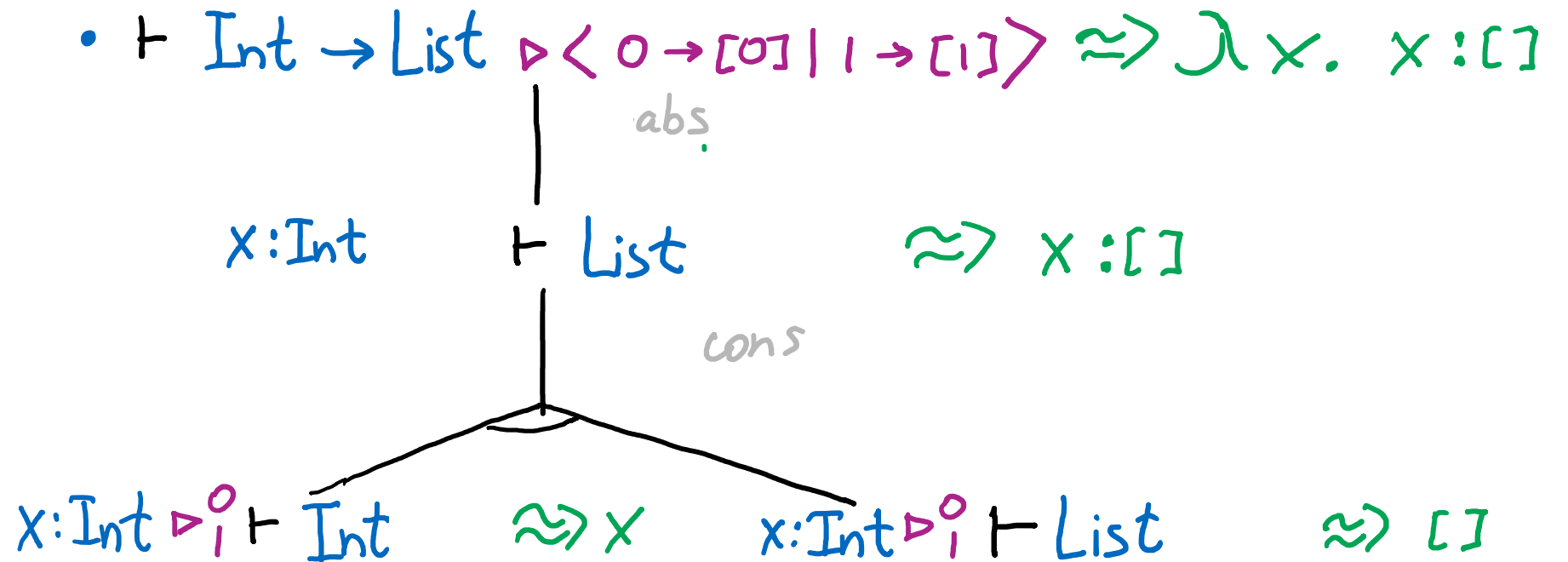
partial function (with arrow pointing to the overline)

$X ::= \begin{matrix} v_1 \\ \vdots \\ v_n \end{matrix}$ vectors of examples

$R ::= T \triangleright X$ type refined with examples

$\Gamma ::= \cdot \mid x : R, \Gamma$ context

Example: singleton



no search! simply propagate the spec top-down

Type-driven synthesis in 3 easy steps

1. Annotate types with **examples**
2. Design a type system for annotated types
3. Perform type-directed enumeration as before

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Polymorphic types

$\forall \alpha. \alpha \rightarrow \text{List } \alpha$

Polymorphic types for synthesis

• $\vdash ? :: \text{Int} \rightarrow \text{List Int}$

• $\vdash ? :: \forall \alpha. \alpha \rightarrow \text{List } \alpha$

$\lambda x. \text{nil}$

$\lambda x. [0], \lambda x. [1], \dots$

$\lambda x. [x]$

$\lambda x. [\text{double } 0], \lambda x. [\text{dec } 0]$

$\lambda x. [0,0], \lambda x. [0,1], \dots$

$\lambda x. [x, x]$

which of these programs
match the polymorphic type?

Polymorphic types for synthesis

• $\vdash ? :: \text{Int} \rightarrow \text{List Int}$

$\lambda x. \text{nil}$

$\lambda x. [0], \lambda x. [1], \dots$

$\lambda x. [x]$

$\lambda x. [\text{double } 0], \lambda x. [\text{dec } 0]$

$\lambda x. [0,0], \lambda x. [0,1], \dots$

$\lambda x. [x, x]$

• $\vdash ? :: \forall \alpha. \alpha \rightarrow \text{List } \alpha$

1. $\lambda x. \text{nil}$

eliminate ambiguity!

2. $\lambda x. [x]$

prune the search!

3. $\lambda x. [x, x]$

Polymorphic types

$B ::= \text{Int} \mid \text{List } B \mid \alpha$

base types

$T ::= B \mid T \rightarrow T$

types

$S ::= T \mid \forall \alpha. S$

type schemas (polytypes)

$\Gamma ::= \bullet \mid x : S, \Gamma \mid \alpha, \Gamma$

contexts

Judgments

$$\Gamma \vdash i \Leftarrow S$$

type checking:

“under context Gamma, i checks against a schema S”

$$\Gamma \vdash e \Rightarrow T$$

type inference:

“under context Gamma, e generates type T”

Typing rules

$$\bar{c}\text{-nil} \frac{}{\Gamma \vdash [] \Leftarrow \text{List } B}$$

$$\bar{c}\text{-cons} \frac{\Gamma \vdash i_1 \Leftarrow B \quad \Gamma \vdash i_2 \Leftarrow \text{List } B}{\Gamma \vdash i_1 : i_2 \Leftarrow \text{List } B}$$

$$\bar{c}\text{-gen} \frac{\Gamma, d \vdash i \Leftarrow S}{\Gamma \vdash i \Leftarrow \forall d. S}$$

$$\bar{c}\text{-var} \frac{x : \overline{\forall d. T} \in \Gamma}{\Gamma \vdash x \Rightarrow \overline{[d \mapsto T'] T}}$$

how do we guess T' ?
Hindley-Milner type inference!

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synthesis with refinement types

Refinement types

Nat

base types

$\text{max} :: x: \text{Int} \rightarrow y: \text{Int} \rightarrow \{ v: \text{Int} \mid x \leq v \wedge y \leq v \}$

dependent
function types

$\text{xs} :: \{ v: \text{List Nat} \}$

polymorphic
datatypes

Refinement types: measures

data List α where

Nil :: { List α | *Len* v = 0 }

Cons :: x: α → xs: List α

→ { List α | *Len* v = *Len* xs + 1 }

syntactic sugar:

measure *Len* :: List α → Int

Len Nil = 0

Len (Cons _ xs) = *Len* xs + 1

example: duplicate every element in a list

stutter :: ??

Refinement types: sorted lists

```
data SList α where
  Nil  :: SList α
  Cons :: x: α → xs: SList {α | x ≤ v }
       → SList α
```

example: insert an element into a sorted list

```
insert :: ??
```

Refinement types

$B ::= \text{Int} \mid \text{List } B \mid \alpha$

base types

$T ::= \{v:B. \varphi\} \mid x:T \rightarrow T$

types

$S ::= T \mid \forall \alpha. S$

type schemas (polytypes)

$\Gamma ::= \bullet \mid x:S, \Gamma \mid \alpha, \Gamma$

contexts

Example: increment

$\text{Nat} = \{v: \text{Int} \mid v \geq 0\}$
 $\Gamma = [\text{inc}: y: \text{Int} \rightarrow \{v: \text{Int} \mid v = y + 1\}]$

we need subtyping!

$\Gamma \vdash \lambda x. \text{inc } x \Leftarrow \text{Nat} \rightarrow \text{Nat}$

Subtyping

intuitively: T' is a subtype of T if all values of type T' also belong to T

written $T' <: T$

e.g. $\text{Nat} <: \text{Int}$ or $\{v:\text{Int} \mid v = 5\} <: \text{Nat}$

$$\text{sub-base} \frac{[\Gamma] \wedge \phi' \Rightarrow \phi}{\Gamma \vdash \{v: B \mid \phi'\} <: \{v: B \mid \phi\}}$$

$\text{Pos} <: \text{Nat}$ 

$$\text{sub-fun} \frac{\Gamma \vdash T_1 <: T'_1 \quad \Gamma; x:T_1 \vdash T_2' <: T_2}{\Gamma \vdash x:T'_1 \rightarrow T_2' <: x:T_1 \rightarrow T_2}$$

$\text{Int} \rightarrow \text{Int} <: \text{Int} \rightarrow \text{Nat}$ 

$\text{Int} \rightarrow \text{Int} <: \text{Nat} \rightarrow \text{Int}$ 

$x:\text{Int} \rightarrow \{\text{Int} \mid v = x + 1\} <: \text{Nat} \rightarrow \text{Nat}$ 

Typing rules

$$\text{i-e} \frac{\Gamma \vdash e \Rightarrow T \quad \Gamma \vdash T <: \{B \mid \varphi\}}{\Gamma \vdash e \Leftarrow \{B \mid \varphi\}}$$

$$\text{e-app} \frac{\Gamma \vdash e \Rightarrow y:T_1 \rightarrow T_2 \quad \Gamma \vdash i \Leftarrow T_1}{\Gamma \vdash e i \Rightarrow [y \mapsto i] T_2}$$

Example: increment

$\Gamma = [\text{inc}: y: \text{Int} \rightarrow \{v: \text{Int} \mid v = y + 1\}]$

$$\begin{array}{c}
 \text{e-var} \\
 \hline
 \Gamma, x: \text{Nat} \vdash \text{inc} \Rightarrow y: \text{Int} \rightarrow \{ \text{Int} \mid v = y + 1 \} \\
 \text{e-app} \\
 \hline
 \Gamma, x: \text{Nat} \vdash \text{inc } x \Rightarrow \{ \text{Int} \mid v = x + 1 \} \\
 \text{c-e} \\
 \hline
 \Gamma, x: \text{Nat} \vdash \text{inc } x \Leftarrow \text{Nat} \\
 \text{c-abs} \\
 \hline
 \Gamma \vdash \lambda x. \text{inc } x \Leftarrow \text{Nat} \rightarrow \text{Nat}
 \end{array}$$

subtyping constraints

$\text{Nat} <: \text{Int}$

$x: \text{Nat} \vdash \{v: \text{Int} \mid v = x + 1\} <: \text{Nat}$

implications

$v \geq 0 \Rightarrow \text{true}$

$x \geq 0 \wedge v = x + 1 \Rightarrow v \geq 0$

SMT solver: VALID!

Refinement type checking

idea: separate type checking into **subtyping constraint generation** and **subtyping constraint solving**

1. Generate a constraint for every subtyping premise in derivation
2. Reduce subtyping constraints to implications
3. Use SMT solver to check implications

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Synthesis from refinement types

specification

“duplicate every
element in a list”

```
stutter ::  
  xs:List a →  
  {v:List a | len v =  
    2 * len xs}
```



code

```
match xs with  
  Nil → Nil  
  Cons h t →  
    Cons h (Cons h (stutter t))
```

[Polikarpova, Kuraj, Solar-Lezama, Program Synthesis from Polymorphic Refinement Types. 2016]

Synthesis from refinement types

specification

“insert element
into sorted list”

```
insert :: x:a →  
xs:SList a →  
{v:SList a | elems v =  
  elems xs ∪ {x}}
```



code

```
match xs with  
Nil → Cons x Nil  
Cons h t →  
  if x ≤ h  
  then Cons x xs  
  else Cons h (insert x t)
```

Type-driven synthesis in 3 easy steps

1. Annotate types with **logical predicates**
2. Design a type system for annotated types
3. Perform type-directed enumeration as before

Type-directed enumeration for insert

```
x:a → xs:SList a →  
  {v:SList a | elems v = elems xs U {x}}
```



```
insert = ??
```

Type-directed enumeration

`{v:SList a | elems v = elems xs U {x}}`



`insert x xs = ??`

```
context:
x: a
xs: SList a
```

Type-directed enumeration

`{v:SList a | elems v = elems xs U {x}}`



```
insert x xs =  
  match xs with  
  Nil → ??  
  Cons h t → ??
```

```
context:  
x: a  
xs: SList a
```

Type-directed enumeration

`{v:SList a | elems v = elems xs U {x}}`




```
insert x xs =  
  match xs with  
  Nil → ??  
  Cons h t → ??
```

```
context:  
x: a  
xs: SList a  
elems xs = {}
```


Type-directed enumeration

$\{v:\text{SList } a \mid \text{elems } v = \text{elems } xs \cup \{x\}\}$



 insert x xs =
 match xs with
 Nil → Nil
 Cons h t → ??

Constraints:
 $\forall x: \{\} = \{\} \cup \{x\}$

SMT solver: INVALID!

context:
x: a
xs: SList a
elems xs = {}

The hard part: application

```
x:a → xs:SList a →  
  {v:SList a | elems v = elems xs U {x}}
```



```
insert x xs =  
  match xs with  
    Nil → Cons x Nil  
    Cons h t →  
      Cons h (insert x ??)
```

should this program be rejected?

yes!

cannot guarantee output is sorted!

Round-trip type-checking (RTTC)

type checking:

$$\Gamma \vdash i \Leftarrow S$$

“under context Gamma, i checks against schema S”

type strengthening:

$$\Gamma \vdash e \Leftarrow T \Rightarrow T'$$

“under context Gamma, e checks against type T *and* generates a stronger type T’”

RTTC rules

$$i-e \frac{\Gamma \vdash e \Leftarrow \{B|\varphi\} \Rightarrow T}{\Gamma \vdash e \Leftarrow \{B|\varphi\}}$$

$$e-var \frac{x:T' \in \Gamma \quad \Gamma \vdash T' <: T}{\Gamma \vdash x \Leftarrow T \Rightarrow T'}$$

$$e-app \frac{\Gamma \vdash e \Leftarrow \perp \rightarrow T \Rightarrow y:T_1 \rightarrow T_2 \quad \Gamma \vdash i \Leftarrow T_1}{\Gamma \vdash e i \Leftarrow T \Rightarrow [y \mapsto i] T_2}$$

The hard part: application

elems will depend on the missing part...

but sortedness we can already check!

```
{v:SList a | elems v = elems xs U {x}}
```



```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons h t →  
    Cons h (insert x ??)
```

The hard part: application

$\{v:a \mid h \leq v\}$



```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons h t →  
    Cons h (insert x ??)
```



```
context:  
x: a  
xs: SList a  
h: a  
t: SList {a|h≤v}
```

```
Constraints:  
∀x, h: h ≤ x
```

SMT solver: INVALID!

```
insert :: x:τ →  
  xs:SList τ →  
  SList τ
```